Registers

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All registers should be set or initialized before they are called in a bank. A register is set by sending the register and register number you with to set followed by and equals sign and the value you wish to set, e.g.: P1.1=100, S10.1=500, V1.2=-50, V2.1="Ux".

It is possible to set a register inside a bank, but it cannot be set directly with a number. Any register set inside of a bank must be set from another register:

Correct	Incorrect
V1.1=100	B1.1 A1.1=100
B1.1 A1.1=V1.1 END.1	END.1

Any register can be queried by sending only the register number, E.g. to query P15.1 simply send:

P15.1

A response will be returned from the motor in the format P15.1=# where # is the value stored in that register.

List of Registers

Р	Position
Unit: Pulses	P registers define target positions as measured in pulses.
P1-P25	
Min: -1000000000	
Max: 1000000000	
P5.1=1000	Set position 5 in motor 1 to 1000.
S	Speed
Unit: Pulses per Second	S registers define the target speed in a unit defined in parameter K37.
(see <i>K</i> 37)	
S1-S15	
Min:-5000000	
Max: 5000000	
S2.1=430	Set speed 2 in motor 1 as 430.
Α	Acceleration

Unit: Thousand Pulses per	A registers define the target acceleration in thousands of pulses per second squared.
Second Squared	
A1-A8	
Min:-32767	
Max:32767	
A8.1=50	Sets acceleration 8 in motor 1 as 50.
Т	Timer
Unit: millisecond	T registers define a timer in milliseconds. This timer can be called in program or logic banks to wait for the specified amount of time.
T1-T8	une.
Min: 0	
Max: 32767	
T1.1=25000	Sets timer 1 in motor 1 to 25000 (25s).
М	Torque
Unit: Percent of Peak torque	M registers define the torque limit for a move, as measured in a percentage of the motors peak torque.
M1-M8	
Min: 0	
Max: 100	
M2.1=80	Sets the torque register 2 in motor 1 as 80%.
V	Variable Data
Unit: -	Variable registers serve a number of purposes. Variable can be set to use current motor states as well as predefined numbers and text strings.
V1-V15	
Min: -2147483648	When using the motor state variables or text strings, these must be defined using quotations. A comprehensive list and description of the internal
Max: 2147483647	state variables can be found under <i>Internal Variables</i> .
V2.1="Px"	Sets variable two in motor one as current position.
V3.1="abcd"	Sets variable three in motor one as text string "abcd".
V8.1=5432	Sets variable eight in motor one as 5432.
N	Center Point
Unit: Pulses	N registers are used to define the center point of a circle when using two motors in a coordinated motion system. For more information see coordinated motion.
N1-N25	information 366 cooldinated motion.
Min: -2147483648	Can also be used as general purpose variable if sperdingted maties is not used
Max: 2147483647	Can also be used as general purpose variable if coordinated motion is not used.
N12.1=1375	Sets center point data 12 in motor 1 to 1375.
R	Radius

Unit: Pulses	R registers are used to define the radius of a circle when using two motors in a coordinated motion system. For more information see coordinated motion.	
R1-R25	mornation see coordinated motion.	
Min: -1000000000	Can also be used as general purpose variable if coordinated motion is not used.	
Max: 1000000000	Can also be used as general purpose variable il coordinated motion is not used.	
R5.1=25000	Sets radius data five in motor one to 25000.	